LPIC-1 100-400 – Lesson 3

103.3 Perform basic file management



Introduction

• The UNIX philosophy:

"Everything is a file!"

 The above statement declares that all objects and structures in the UNIX world, exists in the form of files, or more correctly, file descriptors.



Copy files with `cp`

- \$ cp file1 file1.bak # backup file1
- \$ cp ../file1 . # copy file1 from parent directory to current directory

- -a # archive (preserve file attributes)
- f # force overwrite destination file,
 if exists
- r, -R # copy recursively including sub-directories
- -i # interactively confirm if you want the destination file to be overwritten

Create directories with 'mkdir'

• \$ mkdir dir1 dir2 # create directories dir1 and dir2

- - p # create hierarchy of directories, e.g.:
- m 750 # create directory with permission 750 (octal)



Move/Rename with `mv`

- \$ mv name1 name2 # rename name1 to name2
- \$ mv ../name1 . # move name1 from the parent directory to the current
- \$ mv /tmp/name1 ~/name2 # move name1 to your home directory and rename to name2

Options:

-f # force overwrite destination file, if exists

- \$ ls # Display files/directories in the current directory
- \$ ls -la dir1 # detailed view of normal and hidden files and directories in the dir1 directory
- \$ ls -la .bashrc # whatever starts
 with "." is a hidden file
 - -rw----- 1 theo theo 3353 2011-04-29 13:29 .bashrc



drwxr-xr-x 144 root root 12288 2011-08-22 17:21 etc

`the first character of the sequence, declares the file type

Code	Description
-	Regular file
d	Directory
I	Symbolic Link: a file pointing to another file
р	Named pipe: used in inter process communication
S	Socket: used in network inter-communication
b	Block Device: files that represent devices where data flows in blocks larger than a byte, e.g. Hard Disks, CD-ROM, etc
С	Character Device: files that represent devices where data flows in one byte at a time, e.g. terminals, I/O ports, etc

- -l # display file in the long listing format
- -a, --all # display hidden files as well as normal
- -R # recursive listing of files/directories
- -h # display size in human readable format, e.g. 3K 24M, 2.3G
- -d # display information about directories instead of the content of directories

```
- -F # display in this format:
   <u>"*/=>@|"</u>
       no symbol is for normal files
       Executable
       Directory
       Symbolic Link
   = Socket
       Pipe
```



Delete files with `rm`

• \$ rm file1 file2 # delete
 (definitively!) file file1 and file2

Options:

- d # delete directories when empty
- -f # enforced, non-interactive deletion of files and directories
- -i # interactively warn the user about the deleted files or directories
- -r,-R # recursively delete files or directories

WARNING! Never try this at home (or at work):

rm -rf / # deletes everything!

Delete directories with `rmdir`

• \$ rmdir dir1 # delete empty
 directory dir1

Options:

-p # delete parent and child directories, provided they are empty



Show file status with 'stat'

• \$ stat .bash_history # shows useful information for files

Change: Last modification of file attrib

```
File: .bash_history
   Size: 433956 Blocks: 848
                                    IO Block:
 4096 regular file
 Device: fd01h/64769d Inode: 3932171 Links: 1
 Access: (0600/-rw-----) Uid: (1000/theo)
 Gid: ( 1000/theo)
 Access: 2018-06-23 08:24:41.811736750 +0300
 Modify: 2018-06-22 21:56:36.709083485 +0300
 Change: 2018-06-23 08:24:41.811736750 +0300
# Access: Last Access time
# Modify: Last modification of file content
```

Change timestamps of files with `touch`

• \$ touch .bash_history # change datetime with current. As a sideeffect it creates an empty file if the filename does not exist

- -a # change only the access time
- m # change only the modified time
- t 200302141625 # use different timestamp than current. The timestamp format is [[CC]YY]MMDDhhmm[.ss]

Find file type with `file`

- \$ file /bin/bash # check the type of the bash file
- \$ file /etc/fstab
- \$ file /dev/cdrom
- \$ file /dev/sr0

Note: the file extensions in Linux are optional and not indicative of the actual file type. The file type is determined by analyzing the file data.

Process raw data with 'dd'

• \$ dd if=/dev/sda
 of=/media/external/disk.img #
 clone the disk /dev/sda to image
 file disk.img

- conv=lcase # convert to lower case
- bs=1024 # set block size to 1024
 bytes
- count=3000 # set the number of blocks the process should last

- \$ find /etc # find all files under /etc
- \$ find / -name fstab # find file fstab under the root directory "/"
- \$ find /etc -name "*.conf" # find all ending in .conf under /etc



- \$ find /etc -size +4k # find files bigger than 4 kB
- \$ find /usr -size -64M # find files smaller than 64 MB
- \$ find /tmp -size +2k -size -4k # find files between 2kB and 4 kB
- \$ find /usr -size 6k # find files between 5.1 kB and 6 kB

• \$ find /usr -type f # find all
normal files under /usr

- type b # find block devices
- type c # find character devices
- type d # find directories
- type p # find named pipes
- - type l # find symbolic links
- type s # find sockets

- \$ find ~ -atime 3 # find files accessed 3 ago
- \$ find ~ -mtime +3 # find files modified 4 or more days ago
- \$ find ~ -ctime -3 # find files which status changed 4 or more days ago



- \$ find /tmp -size -4k -ls #
 execute ls -l on all found files
- \$ find /usr/share -type f -exec
 file {} \; # run the file command
 on all regular files
- \$ find /tmp -ctime +15 -delete # delete files older than 15 days



Compress/Decompress files with `gzip` and `gunzip`

- \$ gzip movie.mpg # create a compressed file movie.mpg.gz
- \$ gunzip movie.mpg.gz # decompress the compressed file to movie.mpg

- gzip -d # identical gunzip
- -r # recursive compression/ decompression when dealing with directories

Compress/Decompress files with 'bzip2' and 'bunzip2'

- bzip2 is considered a more efficient compression method than gzip
- \$ bzip2 movie.mpg # create compressed archive movie.mpg.bz2
- \$ bunzip2 movie.mpg.bz2 #
 decompress to movie.mpg

- bzip2 -d # identical to bunzip2
- -1 .. -9 # -1 compresses faster
 but less efficiently and -9 has a
 higher compression ration but

Compress/Decompress files with `xz` and `unxz`

- xz has an even higher compression ration than either bzip2 or gzip
- * \$ xz movie.mpg # create compressed archive movie.mpg.xz
- \$ unxz movie.mpg.xz # decompress
 to movie.mpg

- xz -d # identical to unxz
- -1 .. -9 # -1 compresses faster
 but less efficiently and -9 has a
 higher compression ration but

Archiving with `cpio`

- \$ ls . | cpio -ov > dir1.cpio #
 archive the contents of current
 directory to dir1.cpio
- \$ find ~ -mtime +365 | cpio -o >
 old.cpio # archive files older
 than a year
- \$ cpio -iv < dir1.cpio # extract data from the dir1.cpio to current directory

Options:

-o # create archive

- \$ tar cvf /media/external/backup.tar /home/user # archive home directory to backup.tar
- \$ tar xvf archive.tar # extract data from archive.tar to current directory
- \$ tar xvf archive.tar -C dir1 # extract data from archive.tar to directory dir1



- \$ tar cvzf /media/external/backup.tar.gz ~
 # archive home directory and compress
 using gzip (backup.tgz is another
 alternative extension)
- \$ tar cvf /media/external/backup.tar ~ ;
 gzip backup.tar # equivalent to the
 command above
- * tar cvjf /media/external/backup.tar.bz2 ~
 # archiving and compression using bzip2
 (backup.tbz2 is an alternative extension)
- * tar cvJf /media/external/backup.tar.xz ~

 # archiving and compression using xz
 (backup.txz is an alternative extension)

- \$ tar xvzf /media/external/backup.tar.gz # extract and uncompress with gzip of backup.tar.gz to current directory
- \$ gunzip /media/external/backup.tar.gz ; tar xvf backup.tar # equivalent to above
- \$ tar xvjf /media/external/backup.tar.bz2
 -C data # extract and uncompress with bzip2 of backup.tar.bz2 to the data directory
- \$ tar xvJf /media/external/backup.tar.xz
 -C data # extract and uncompress with xz of backup.tar.xz to the data directory

• \$ tar tvzf backup.tar.gz # show contents of backup.tar.gz

Options (dashes are optional)

- -c # create archive
- -x # extract archive tar
- -t # display contents of archive
- -v # verbose output
- - z # use gzip to (de)compress
- -j # use bzip2 to (de)compress
- -J # use xz to (de)compress

Backup to a tape drive with `tar`

- \$ tar --one-file-system cf /dev/st0 / #
 backup the root directory to the
 magnetic tape drive /dev/st0 without
 leaving the "/" filesystem
- \$ tar xf /dev/st0 -C / # recover the data from the tape to the root directory

"Nobody cares if you can backup, only if you can restore" ~ Ancient UNIX Proverb ~

"Only wimps use tape backup: *real* men just upload their important stuff on ftp, and let the rest of the world mirror it!" ~ Linus Torvalds ~

Manipulate devices with 'dd'

- \$ dd if=file1 of=file2 # copy file1 to file2 (similar as `cp`)
- # dd if=/dev/sda of=/media/external/sda.img



- The Shell has the option of matching File Names using wildcards
- If we want to use the wildcard characters literary they have to be embraced in " " or ' or be 'escaped' using '\'
- The difference between double quotes (" ") and single quotes (' ') is that double quotes return the value of shell/environment variables while single quotes interpret those literary

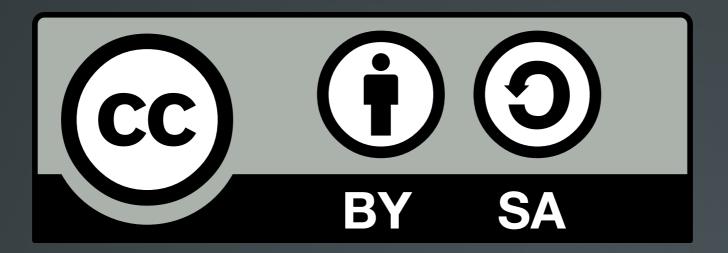
Wildcard	Description
*	Match 0 or more characters
?	Match exactly one character
[char]	Match exactly one character, to the characters embraced in square brackets
[!char]	Match exactly one character, to the characters NOT embraced in square brackets
[a-z]	Match exactly one character, to the characters from a to z (lower case)
[!a-z]	Match exactly one character, NOT to the characters from a to z (lower case)
{string1,string2,string3,}	Match a string with one of the strings embraced in curly brackets

- \$ ls /etc/*.co* # matches files
 names containing .co
- \$ cp /etc/*.c? . # copy all files
 which their extension start with
 c and followed by any single
 character e.g. /etc/bogofilter.cf
- \$ ls -ld .??* # display all hidden files with at least two characters in their name

- \$ mkdir dir with space # this will create three different directories
- \$ rmdir dir with space # remove three different directories
- \$ mkdir "dir with space" # create a directory with spaces in its name
- \$ rmdir dir\ with\ space # backslash "\" "escapes" and so the whole expression references the directory
- \$ rmdir 'dir with space' # remove a directory with spaces in its name

- \$ touch semicolon\; # create file semicolon; (the ';'is part of the name)
- \$ rm semicolon\; # delete file semicolon;
- \$ touch backslash\\ # create file backslash\
- \$ rm backslash\\ # delete file backslash\
- \$ echo "my home is \$HOME" # print my home
 is /home/user
- \$ echo 'my home is \$HOME' # print my home
 is \$HOME

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